

Resume

Moritz Rainer Elisabeth Gromek



Information

Name: Moritz Rainer Elisabeth Gromek
Place of residence: 1050 Vienna, Austria
Website: <https://moelgro.at>
Email: moelgro@moelgro.at
LinkedIn: www.linkedin.com/in/moelgro

Education:

2022 **Ski instructor** (SBSSV)
2020 – 2025 **Game Design** at the HTL Spengergasse in Vienna (final year)

Experience:

July 2022 & 2023 **Internships at Plasmics GmbH:**
frontend web development, 3D modeling, 3D design & tech art
Summer 2019 & 2020 **Internships at the Schareckalm** in Pongau:
catering for guests as well as various agricultural tasks
2013 – 2022 **STOCKSALE OG:**
cash desk, customer service, goods labeling, warehouse (about 4.000 visitors per event); 2020-2022 logo design as well as video and picture editing.

Awards & honors:

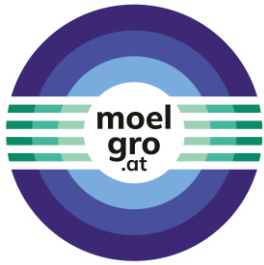
June 2023 Nomination of my semester project "**The Abyss**" for the game of the year at the HTBLuVA Spengergasse (see: https://moelgro.at/#games_theAbyss)

Exhibitions:

Mai 2024 "Tschick" at the Wien Museum as part of a photography contest
(see: https://wienmuseum.at/nebenschauplaetze_fotowettbewerb)

Languages

Native language: Deutsch / German
Foreign language: English



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Tool & Software Experience

- Maya (3D-Modeling, UV-Mapping, Texturing, Rigging, Animation & MASH)
- Substance Painter 3D
- Z-Brush 2023
- Scrum: Jira & Trello
- Unity (2D & 3D Projects)
- Wwise
- Reaper
- Coding Languages:
 - C#
 - JavaScript (react, ThreeJs)
 - TypeScript
 - HTML & CSS
- Photoshop
- Lightroom
- Illustrator
- Premiere Pro
- DaVinci Resolve
- LaTeX (TeX Live)
- Git

Further Interests

- Ski instructor & passionate skier, as well as member of the WSV Bad Hofgastein (ÖSV)
- I configure & build gaming PCs; disassemble, clean and refurbish PCs & laptops.
- Digital photography (see: <https://moelgro.at/subpages/photography>)
- Analog photography and photographic film development (+ environment friendly photographic film development)